## Guest Editorial: Analysis and Retrieval of Events/Actions and Workflows in Video Streams

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Cognitive video supervision and event analysis in video sequences is a critical task in many multimedia applications. Methods, tools, and algorithms that aim to detect and recognize high-level concepts and their respective spatiotemporal and causal relations in order to identify semantic video activities, actions, and procedures have been in the focus of the research community over the last years.

This research area has strong impact on many real-life applications such as service quality assurance, compliance to the designed procedures in industrial plants, surveillance of people-dense areas (e.g., thematic parks, critical public infrastructures), crisis management in public service areas (e.g., train stations, airports), security (detection of abnormal behaviors in surveillance videos), semantic characterization, and annotation of video streams in various domains (e.g., broadcast or user-generated videos). For instance, the dynamic capture of situational awareness concerning crowds in specific mass gathering venues and its intelligent enablement into emergency management information systems, using smart communication devices and spaces, is critical for achieving rapid, timely guidance and safe evacuation of people out of dangerous areas. This is proven under the research outcomes of eVacuate Project [2]. Additionally, event analysis is critical in tunnel inspection applications in which image analysis tools and computer vision algorithms can be applied to identify cracks and other defects within such critical structural engineering infrastructures [1].

The traditional approaches for event detection in videos assume well-structured environments, and they fail to operate in largely unsupervised way under adverse and uncertain conditions from those in which they have been trained. Another drawback of current methods is the fact that they focus on narrow domains using specific concept detectors such as "human faces, cars, and buildings".

This issue of *Multimedia Tools and Applications* (MTAP) journal covers research aspects from the aforementioned application areas. The issue is mainly focused on visual event analysis and understanding with applications on visual retrieval topics. A call for papers was published on the MTAP journal webpage. In parallel, the Guest Editors disseminated the event in several groups and societies researching on this topic.

The call attracted many submissions all over the world, from Europe, America (mainly from the USA and Canada), and Asia. All articles underwent a peer review process for at least three reviewers, while most of them received four or even five reviews. All non-rejected articles underwent revision to meet the reviewers' and editors' comments, while some of them were sent for a second or even a third revision at least all comments were carefully addressed. Failure to meet these tough conditions led to rejection. After completion of this hard process, only six papers were finally accepted for publication in MTAP.

In particular, the work of G. Marin et al. "Hand gesture recognition with jointly calibrated Leap Motion and depth sensor" (10.1007/s11042-015-2451-6) proposes a novel hand gesture recognition system through incorporation of novel low-cost depth camera devices such as Kinect™ and leap motion. Initially, a set of novel features is introduced while various distance metrics are examined. The classification scheme is based on Random Forests and multiclass Support Vector Machine.

The second article is entitled "3D measures exploitation for a monocular semi-supervised fall detection system" (10.1007/s11042-015-2513-9) and deals with the development of a novel system able to categorize falls and non-falls within complex human activities. The system is supported by semi-supervised learning schemes and is capable of discriminating humans' actions in real time. Again, the work of Makantasis et al. "Semi-supervised vision-based maritime surveillance system using fused visual attention maps" (10.1007/s11042-015-2512-x) combines semi-supervised learning, visual attention maps, and foreground/background separation tools to

discriminate ships, boats, and other objects from the sea background. The developed algorithms have been tested on long-time maritime surveillance video sequences recorded in Limassol, Cyprus, and Chania, Greece, ports.

The work of Xiao-jun Chen et al. "Complex video event detection via pairwise fusion of trajectory and multi-label hypergraphs" (10.1007/s11042-015-2514-8) introduces a multi-label hypergraph method for complex event detection via pairwise fusion. Based on the hypergraph theory, this paper proposes to construct trajectory and multi-label hypergraphs considering the features of moving targets. The two hypergraphs are fused to detect complex events. Anomaly event detection in crowded scenes is described in the work of Chen et al. "An efficient subsequence search for video anomaly detection and localization" (10.1007/s11042-015- 2453-4). For anomaly detection, one-class support vector machine with Bayesian derivation, is applied to detect unusual events. The work supports the maximum subsequence search that integrates local anomaly scores into a global consistent detection. The experiments have been conducted on public datasets and it reaches 80 % localization rate which approximately doubles the accuracy of recent works.

Finally, the last two papers refer to multimedia content search and summarization, "An automatic event-complementing human life summarization scheme based on a social computing method over social media content" (10.1007/s11042-015-2454-3). This paper proposes a human life summarization scheme based on multimedia content published on social media. In this context, the term "life" includes the events, occasions, and activities users post on their walls. The summarization module produces a meaningful video clip that includes the top moments of one's life without completely disregarding the less important.

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## References

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